

Chris Comeau

Senior iOS/macOS Developer

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Languages: English, French (fluent)

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Portfolio: chriscomeau.com/portfolio
AppStore: skyriser.com/appstore

Summary:

Senior iOS/macOS developer with 13 years of experience in Objective-C, Swift, and SwiftUI. Specializing in crafting high-performance apps with exceptional user experiences, including calendar, health-tech, and personal finance apps. Proven track record of delivering polished apps for top companies and developing innovative personal projects.

Work Experience:

Freelance iOS Developer

Dollarama (March 2026 to Present)

- Working on multiple internal employee facing iOS apps
- CoreData, SAP
- Swift, Objective-C, Storyboard/Autolayout

Freelance iOS Developer

Fixer/Gibs (October 2025 to December 2025)

- AI photography startup, iOS AppStore
- Help developer version 1.0 of screenshot analysing iOS app, new features, bug fixes
- Supabase, SwiftUI, Figma, Notion, Github, Cursor

Freelance iOS Developer

ZestMaps (July 2025 to November 2025)

- Social restaurant startup, iOS AppStore
- Helped finish the 1.0 version, new features, integrated UI, bug fixes
- MapKit, SwiftUI, Linear, Figma, Github, Cursor

Freelance iOS/Android Developer

StayTogether (March 2025 to April 2025)

- Politics event planning app on iOS/Android
- Maintenance, updates, bug fixes, submissions
- iOS, Swift, UIKit, AppStore submission
- AndroidStudio and submission to Google Play, Kotlin/Java

Senior iOS Developer

Maple Media (June 2022 to June 2024)

- Enhanced and maintained multiple iOS apps, delivering new features, bug fixes, and monetization strategies.
- Key contributions: WeekCal (calendar app), Fooducate (diet/tracking app).
- Technologies: Objective-C, Swift, SwiftUI, widgets, Catalyst

Senior iOS/macOS Developer

Flexibits (July 2021 to June 2022)

- Contributed to Fantastical and Cardhop, leading calendar and contact apps on iOS/macOS.
- Focused on performance optimization and UI improvements using Objective-C, Swift, and AppKit

iOS Developer

Carebook (August 2020 to June 2021)

- Health-tech company, fully remote, Swift, SwiftUI, RxSwift, FHIR medical standards

Freelance iOS/macOS Developer

ScoreBreak (December 2019 to March 2020)

- Sports startup, worked on feature enhancements

iOS Developer

Shopify (May 2019 to November 2019)

- Built features for the merchant admin app using Swift 5 and GraphQL
- Conducted PR reviews and managed tasks in GitHub

iOS/macOS Developer

Druide informatique (September 2015 to May 2019)

- Led development for French/English grammar correction apps on iOS and macOS.
- Enhanced UI with AutoLayout, dark mode, and modern design patterns

iOS Developer

Guarana Technologies (April 2014 to September 2015)

- Lead iOS developer on iPhone/iPad/WatchKit apps, CoreBluetooth, MapKit, WebKit, CocoaPods, Parse backend
- Contact clients for features/feedback/feasibility

iOS Developer

Face3Media (September 2013 to September 2015)

- Lead iOS developer on multiple iPhone/iPad apps, custom PHP backend APIs
- Contact client for features/feedback, testing (TestFlight)
- Validate technical feasibility of client proposals, estimates

iOS Developer

OMsignal (May 2013 to September 2013)

- Montreal health startup in the bio-sensing clothing industry (based on Hexoskin), UI animations, CorePlots, backend API

Freelance iOS Developer

Spectrum DT (2013)

- App agency, working on iOS health-related app

Freelance iOS Developer

bMod Communications (2013)

- Pharma marketing iPad app updates

Freelance iOS Developer

Oomf (2012)

- (now Crew/Unsplash): FounderFuel startup, prototype MVP

Personal Projects/Apps:

Independent iOS/macOS Developer

Skyriser Media (January 2004 to present)

- **TickerBar**: iOS/macOS stock and crypto ticker bar with a scrolling, accessing multiple finance APIs
- **CryptoCalc**: iOS/macOS cryptocurrency calculator and converter, accessing multiple finance APIs, Catalyst
- **Daily Wallpaper**: iOS/macOS Wallpaper app with PHP/MySQL backend and daily updates, with AI generated images
- **DueOver** (in progress): iOS Reminders cleaner, EventKit, SwiftUI
- **Password Grid**: iOS Security app with a unique grid-based password generator

Key Skills:

Programming Languages:

- Objective-C, Swift, SwiftUI, C++, PHP, MySQL
- AI/LLM: Cursor, Claude Code, Gemini, Copilot, ChatGPT, CodeRabbit

Mobile Development:

- iOS: Swift, SwiftUI, UIKit, Widgets, StoreKit, CloudKit, MapKit
- Networking: GraphQL, Firebase, URLSession, SQLite, Supabase, caching, CloudFlare, SSH
- Android basics, Kotlin/Java

Desktop Development:

- macOS: AppKit, Swift, SwiftUI, Objective-C, Catalyst

Tools & Workflows

- Version Control: Git, GitHub, SourceTree, BitBucket
- CI/CD: Fastlane, Bitrise CI
- Project Management: Jira, Github issues, Trello, Basecamp, Agile/SCRUM

APIs:

- coinmarketcap (crypto)
- twelvedata.com (forex, stocks)
- fixer.io (currency)
- OpenAI DALL-E (image generation)
- OpenAI vision (website scraping, fear and greed)
- Linode, Supabase, MySQL, Firebase

Education:

DigiPen (Vancouver, British-Columbia)

(1998 to 1999)

- Graduated from DigiPen, a specialized school in video game programming and design

Champlain College (St-Lambert, Quebec)

(1997 to 1998)

- Pure and Applied Sciences, with optional courses in Computer Science